



Bright Eagle Daycare Curriculum: Ages 5 Months to 5 Years

Infants (5–12 Months)

Domains:

1. Cognitive Development
2. Language & Communication
3. Social & Emotional Growth
4. Gross & Fine Motor Skills
5. Music & Sensory Play

Weekly Teaching Plan sample:

Day	Focus Area	Activity Example
Monday	Object Permanence (Cognitive)	Hide-and-seek with soft toys under blankets
Tuesday	Sound Recognition (Language)	Call baby's name from different angles using soft, rhythmic voice
Wednesday	Social Gestures (Emotional)	Mirror play: smiling, waving, clapping
Thursday	Tummy Time (Gross Motor)	Encourage reaching for toys while on tummy
Friday	Sensory & Music	Play gentle lullabies with scarves to wave in the air (tracking movement)

Monthly Goals:

- Recognize familiar faces and sounds
- Show preference for certain textures and sounds
- Begin to sit, roll, and crawl



Young Toddlers (13–24 Months)

Domains:

1. Cognitive Exploration
2. Language Building
3. Emotional Understanding
4. Motor Skill Advancement
5. Character Essentials

Weekly Teaching Plan sample:

Day	Focus Area	Activity Example
Monday	Cause & Effect (Cognitive)	Push-button toys, stacking and knocking blocks
Tuesday	Vocabulary Expansion (Language)	Labeling daily objects and body parts
Wednesday	Self-Awareness (Emotional)	Point to self in mirror, name body parts
Thursday	Fine Motor Skills	Scribbling with jumbo crayons
Friday	Manners & Sharing	Practice turn-taking with favorite toys

Monthly Goals:

- Follow one-step directions
- Use simple sign language and spoken words
- Walk and climb with increasing coordination

Toddlers & Early Preschool (2–3 Years)

Domains:

1. Emerging Problem Solving
2. Advanced Language
3. Emotional Regulation
4. Physical Dexterity
5. Foundational Character Building



Weekly Teaching Plan Example:

Day	Focus Area	Activity Example
Monday	Sorting & Categorizing	Group toys by color or shape
Tuesday	Literacy Prep (Language)	Picture book story time with Q&A
Wednesday	Emotion Cards (Emotional)	Match facial expressions to emotion words
Thursday	Movement Games	Animal walks, obstacle course
Friday	Character Traits	Story time about kindness, followed by role play

Monthly Goals:

- Speak in short sentences
- Recognize emotions in self and others
- Climb, jump, and kick with coordination



Preschool (3–4 Years)

Domains:

1. Critical Thinking
2. Early Literacy & Numeracy
3. Social Awareness
4. Fine & Gross Motor Control
5. Positive Identity & Citizenship

Weekly Teaching Plan Example:

Day	Focus Area	Activity Example
Monday	Patterns & Matching	Use pattern cards, create basic sequences
Tuesday	Storytelling (Language)	Group storytelling with prompts
Wednesday	Conflict Resolution	Puppet shows with peer interaction scenarios
Thursday	Tracing & Cutting	Use safety scissors and trace shapes
Friday	Community Helpers Theme	Dress-up and role-play as doctor, teacher, firefighter



Monthly Goals:

- Count to 10 and recognize numbers
- Form relationships and manage emotions
- Dress self and complete simple self-care tasks

Pre-K (4–5 Years)

Domains:

1. School Readiness
2. Fluent Language Use
3. Independent Decision Making
4. Fine Motor Mastery
5. Ethical Character Traits

Weekly Teaching Plan Example:

Day	Focus Area	Activity Example
Monday	Problem Solving	Group puzzles, "what happens if..." games
Tuesday	Phonics & Pre-Reading	Letter of the week, sound recognition, name writing
Wednesday	Teamwork & Empathy	Partner games, kindness chart
Thursday	STEM Exploration (Science, Technology, Engineering, Math)	Build structures with blocks, use magnifying glasses to explore leaves
Friday	Leadership & Responsibility	Classroom helper roles (line leader, clean-up crew)

Monthly Goals:

- Recognize and write their own name
- Understand rules and classroom routines
- Demonstrate self-control and cooperation

Teaching Methods Embedded in All Levels:

1. **Montessori Education:** Use of sensory materials and self-directed activity
2. **Collaborative Learning:** Group play, peer-based activities
3. **Personalized Learning:** Tailored progress tracking and interest-based planning
4. **Social-Emotional Learning (SEL):** Identifying and managing emotions
5. **Play Way Method:** Learning through purposeful and joyful play